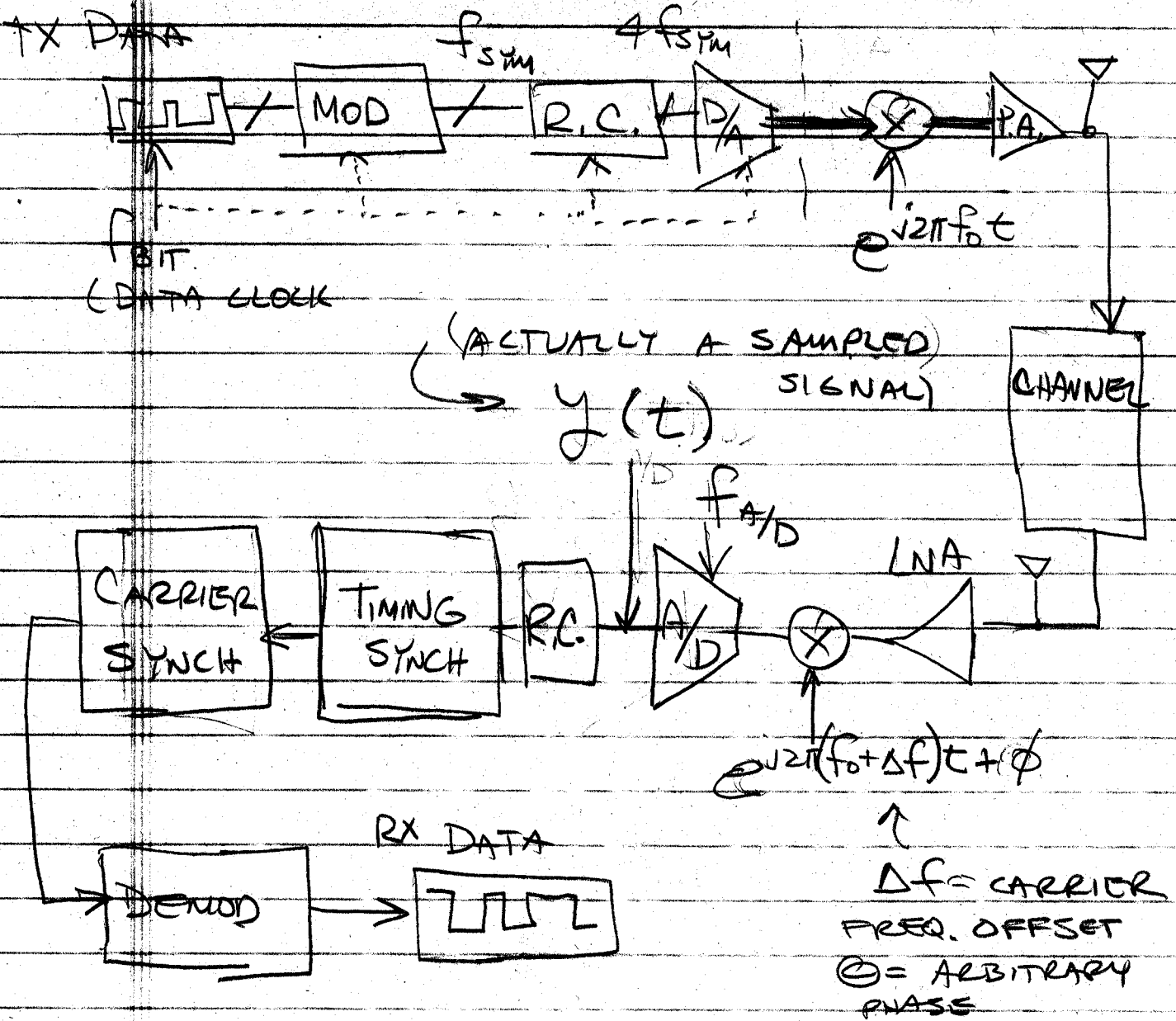


(SEE H. MEYR BOOK)
ALSO PAPERS ON WEB

①

SYNCHRONIZATION



TIMING SYNCH: RECOVERS THE SYMBOL CLOCK, f_{SYM} WHICH INDIRECTLY IS THE ORIGINAL DATA CLOCK f_{BIT}

CARRIER SYNCH: RECOVERS THE PHASE & CARRIER FREQUENCY

(2)

WHAT IS NEEDED IN $y(t)$
TO BE ABLE TO PERFORM
TIMING SYNCH?

1) PERIODIC:

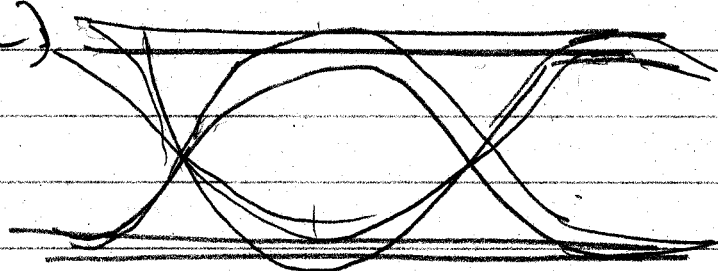
eg: $y(t) = y(t + n_s T_{sym})$ WITH
A PERIOD RELATED TO THE SYMBOL
RATE

2) KNOWN: IT IS A PILOT SEQUENCE
KNOWN TO THE RECEIVER SO
THAT A MATCHED FILTER CAN BE
USED.

3) CYCLOSTATIONARY:

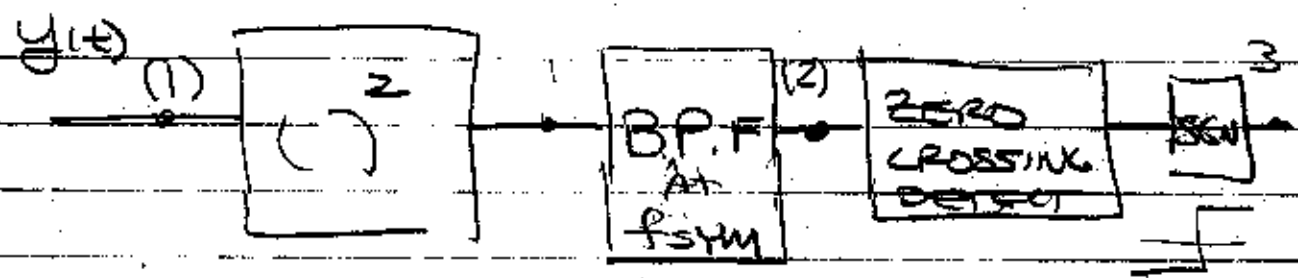
A WEAKER CONDITION WHICH
JUST REQUIRES SOME MOMENT
eg: $E(y(t)y(t+T))$ TO BE PERIODIC

LET'S ASSUME ONLY (3) CYCLOSTATIONARITY
RECEIVED DATA EYE DIAGRAM (BPSK)
(ASSUME CHANNEL IMPAIRMENTS ARE
SMALL)

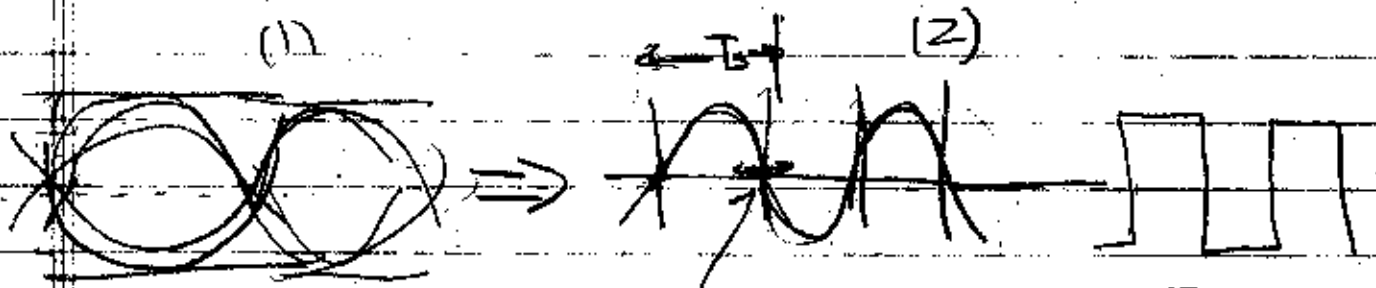


LOOKS
STATIONARY
(CYCLO-STATIONARY)

ONE STRATEGY IS TO USE A NON-LINEAR FUNCTION E.G. SQUARE



FOLLOWED BY A BAND PASS FILTER AND ZERO CROSSING DETECTOR

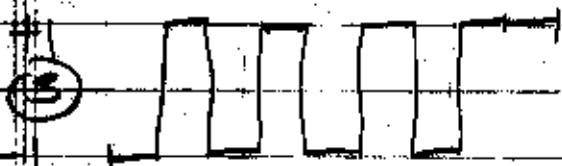
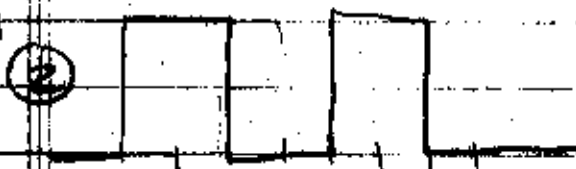
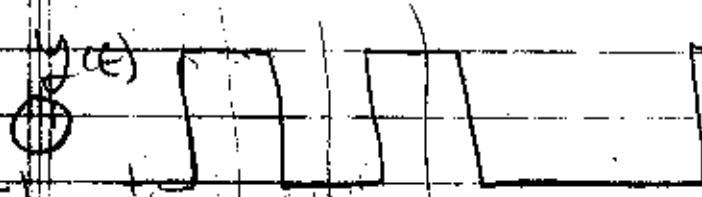
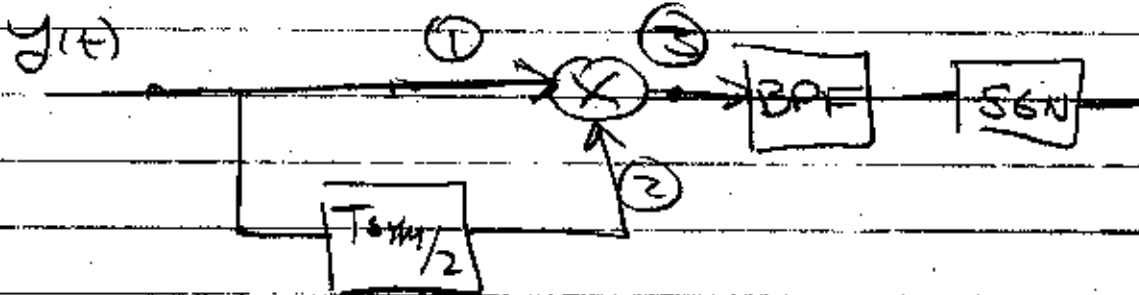


THERE WILL BE JITTER DUE TO THE DATA VARIATIONS

ANOTHER STRATEGY IS TO USE A PHASE-LOCKED LOOP INSTEAD OF THE B.P.F.

④

ANOTHER METHOD IS TO SIMPLY
DELAY THE SIGNAL BY $T_{SYM}/2$

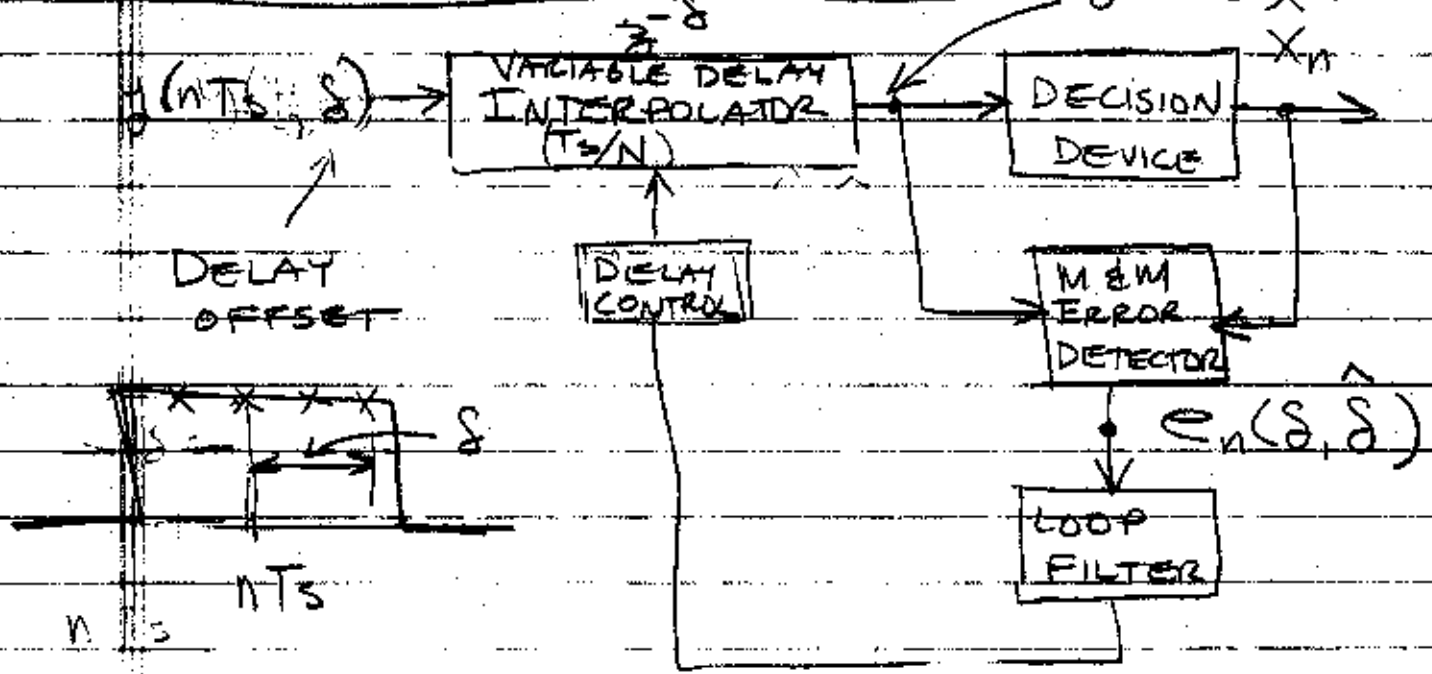


MORE POWER AT
THE SYMBOL RATE

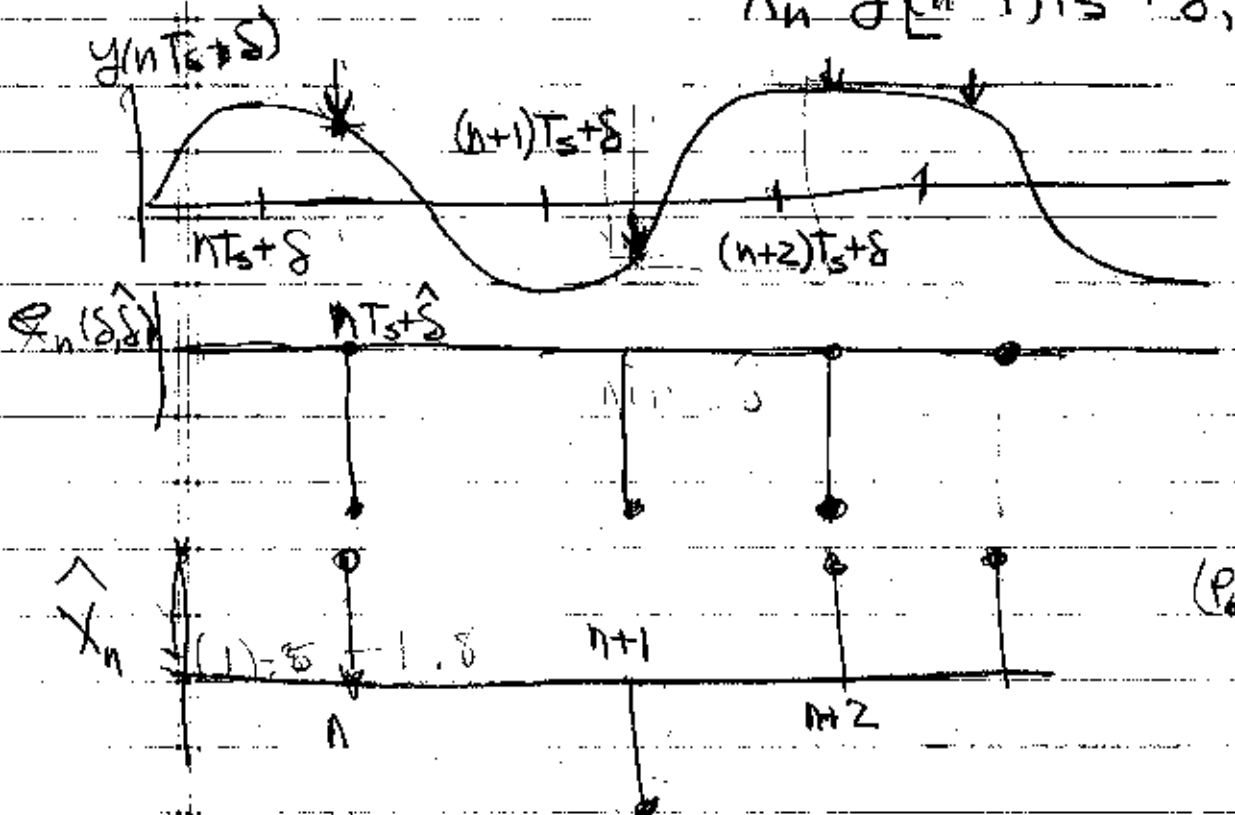
THESE ARE OPEN LOOP TECHNIQUES.
THERE ARE CLOSED LOOP APPROACHES
AS WELL

⑥ M & M SYNCHRONIZER

2 SAMPLES DECISION DIRECTED



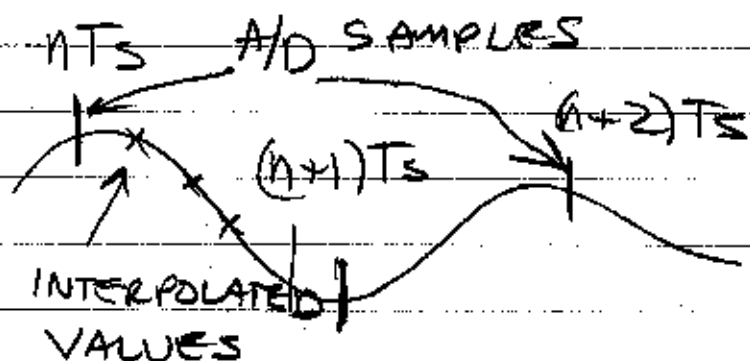
$$e_n(\delta, \hat{\delta}) = \hat{X}_{n-1} y(nTs + \hat{\delta}, \delta) - \hat{X}_n y[(n-1)Ts + \hat{\delta}, \delta]$$



(P.86)

HOW DO WE DO THE INTERPOLATION?

THE INTERPOLATOR COMPUTES INTERMEDIATE POINTS BETWEEN SAMPLES SO WE DON'T HAVE TO HAVE THE A/D OPERATE AT THE INTERPOLATED RATE



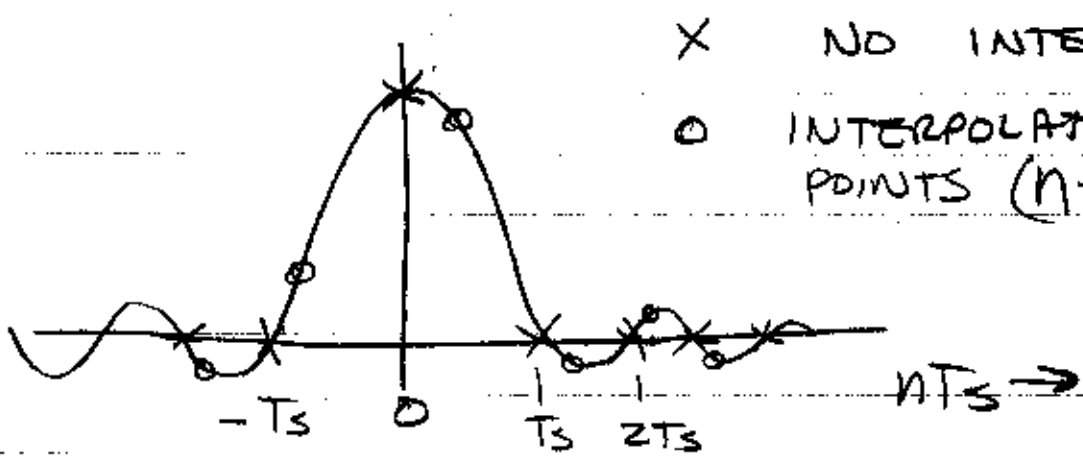
IF A SIGNAL IS BANDLIMITED TO $\frac{1}{2T_s}$ THEN THE IDEAL

INTERPOLATOR IS GIVEN BY

$$X(kT_s + \tau) = \sum_{n=-\infty}^{\infty} X(nT_s) \frac{\sin \left[\frac{\pi}{T_s} (kT_s + \tau - nT_s) \right]}{\frac{\pi}{T_s} (kT_s + \tau - nT_s)}$$

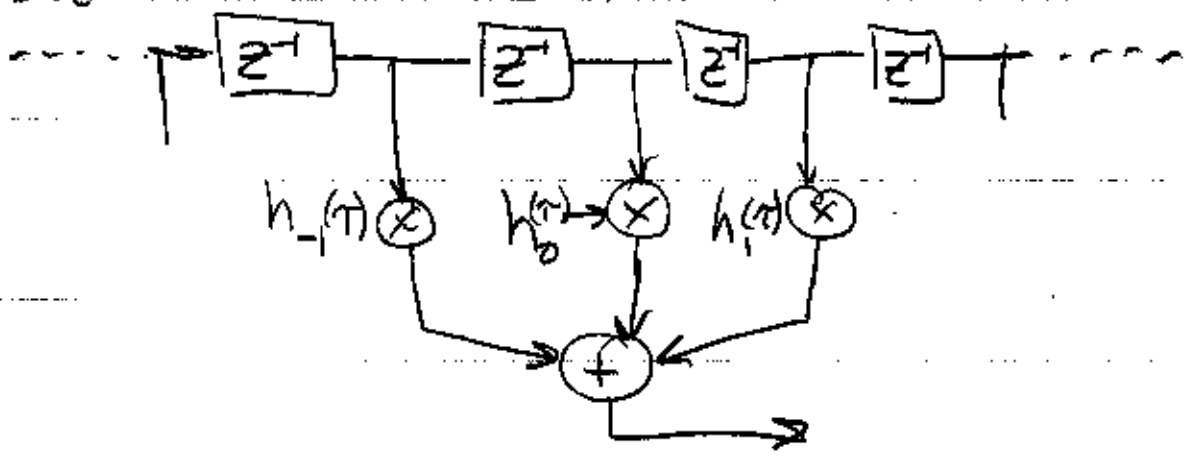
↑
ARBITRARY DELAY

WHICH IS JUST AN FIR FILTER WITH $\frac{\sin x}{x}$ IMPULSE RESPONSE



X NO INTERPOLATION
 O INTERPOLATION AT POINTS $(n+0.2)T_s$

SO WE COULD BUILD AN INTERPOLATOR USING AN FIR FILTER WHICH HAS VARIABLE COEFFICIENTS.



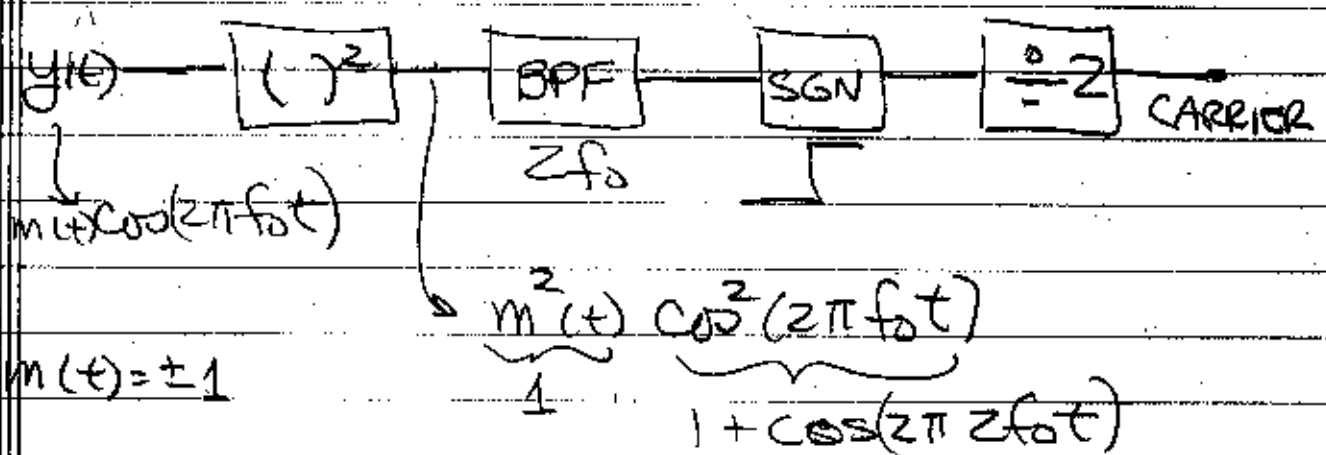
THIS IS A BIT BRUTE FORCE (REQUIRES ∞ NO OF TAPS) SO CAN WE DO IT WITH A SMALLER NUMBER OF TAPS.

WE CAN USE A MUCH SHORTER FILTER (4-8 TAPS) AND USE A MMSE CRITERIA TO APPROXIMATE THE IDEAL FILTER.

WE COULD THEN STORE THOSE VALUES IN A TABLE OR JUST IMPLEMENT PARALLEL FILTERS.

CARRIER SYNCHRONIZATION

AGAIN CAN USE SQUARING STRATEGY TO FIND THE CARRIER FREQUENCY AND ITS PHASE.



THIS HOWEVER RESULTS IN CIRCUITS THAT OPERATE AT $2f_0$... SO IT IS AN ANALOG SOLUTION - HOW TO DO IT DIGITALLY?

$$\theta = 2\pi \Delta f t + \phi$$

$$y_n e^{-j\theta} \Rightarrow \hat{a}_n^* \Rightarrow \sum_n \hat{a}_n^* y_n e^{-j\theta} = e^{-j\theta} \sum_n |A_n|$$

(FROM DECODER)

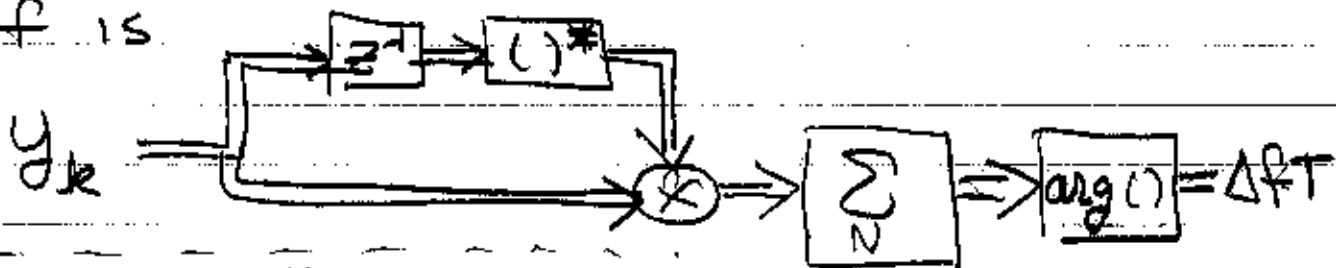
$$a_n = A_n e^{j\phi_n}$$

$$y_n = B_n e^{j\phi_n}$$

WE CAN ISOLATE THE PHASE ERROR, θ

(10)

A STRAIGHT FORWARD WAY TO ESTIMATE Δf IS



$$\sum_N y_k y_{k-1}^* = e^{j 2\pi \Delta f T_s} \sum_N |A_k A_{k-1}|$$

WHERE $y_k = A_k e^{j(\phi_k + 2\pi \Delta f k T_s + \theta)}$

THE PROBLEM IS THAT FOR SMALL FREQUENCY OFFSETS $\Delta f T_s$ IS VERY HARD TO ESTIMATE

E.g. 10 PPM DIFFERENCE BETWEEN THE TRANSMITTER & RECEIVER

$$5 \text{ GHz} \times 10^{-5} = 5 \times 10^9 \times 10^{-5} = 5 \times 10^4 \text{ Hz}$$

LET T_s BE $.1 \mu\text{s} = 10^{-7} \text{ sec}$

$$\Delta f T_s = 5 \times 10^4 \times 10^{-7} = 5 \times 10^{-3}$$

IN DEGREES

$$5 \times 10^{-3} \times 360 = 1.8^\circ$$

PHASE NOISE IS COMPARABLE!